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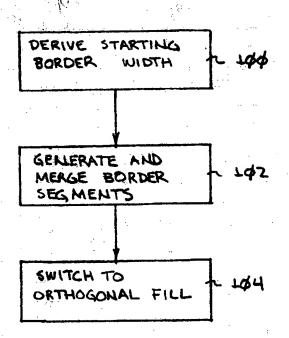


FIG. 1

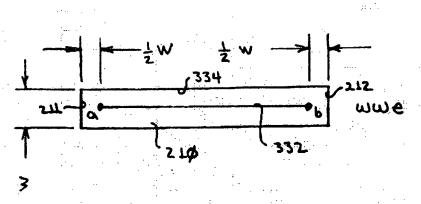
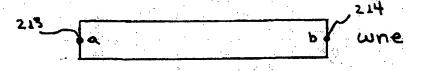
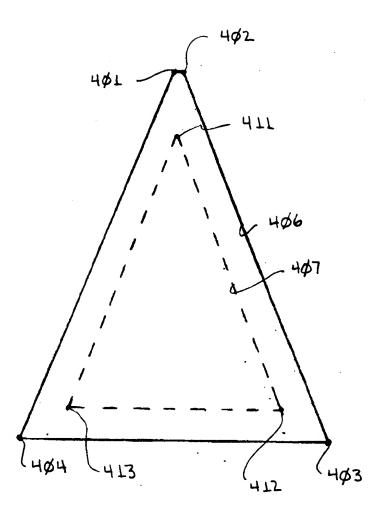


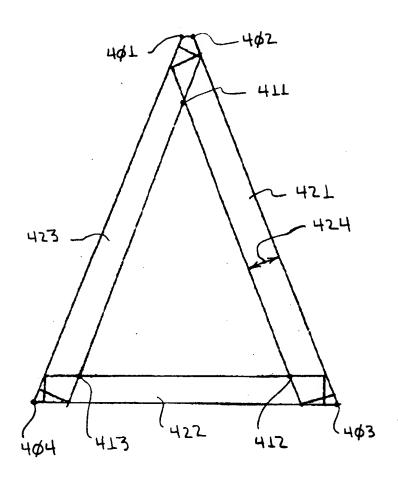
FIG. 2



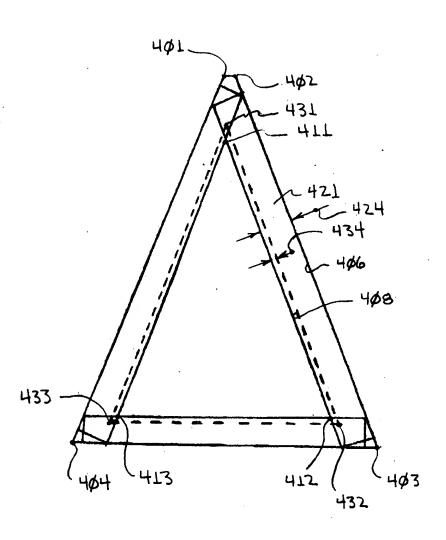
F16.3



F16. 4



F1G. 5



F16. 6

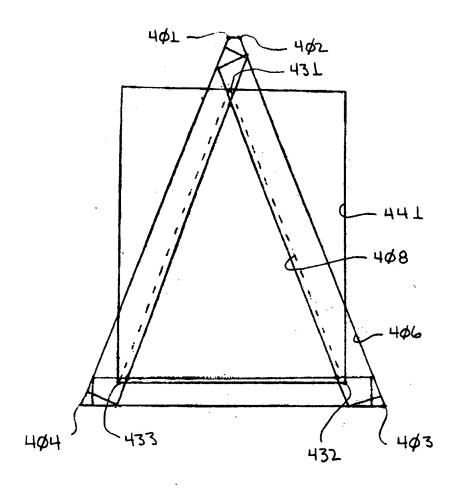


FIG. 7

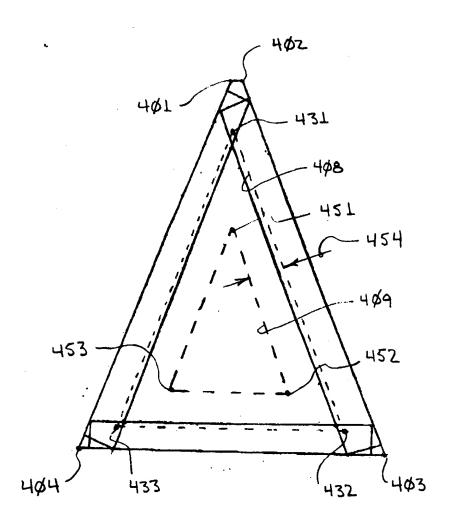
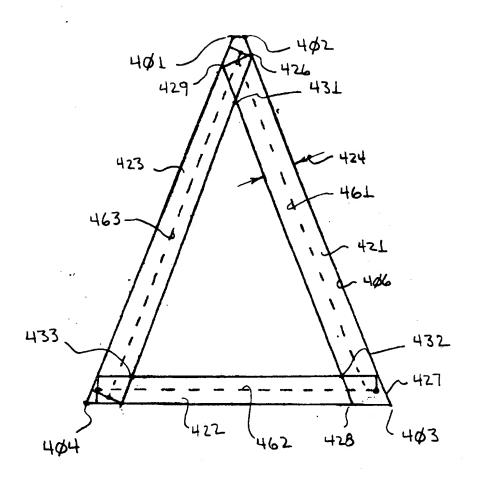


FIG. 8



F1G. 9

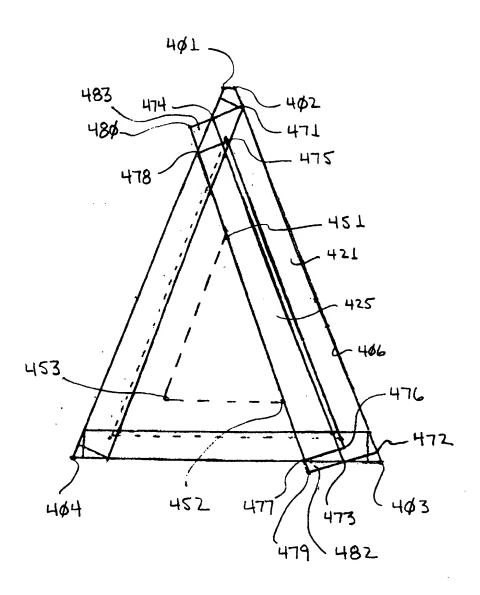


FIG. 10

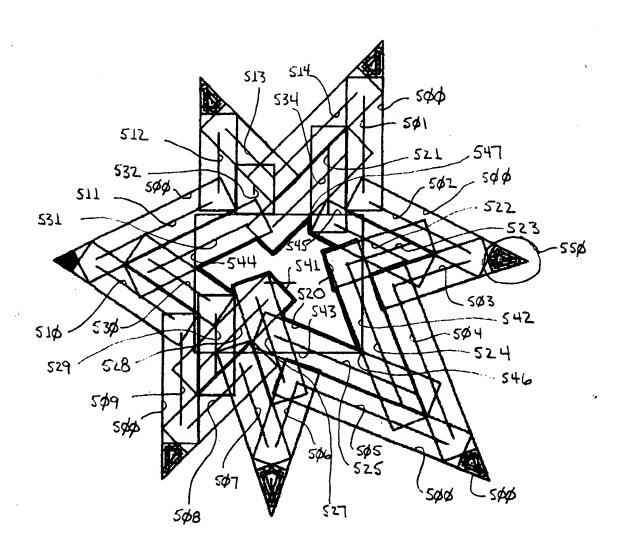
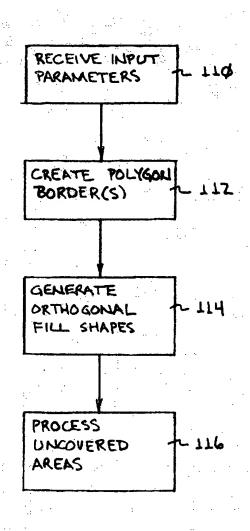
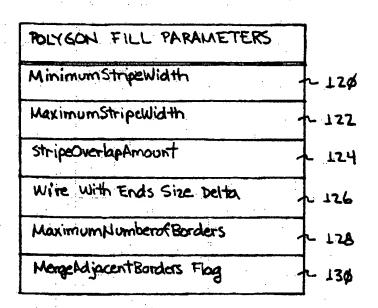


FIG. 11



F14. 12



F14.13

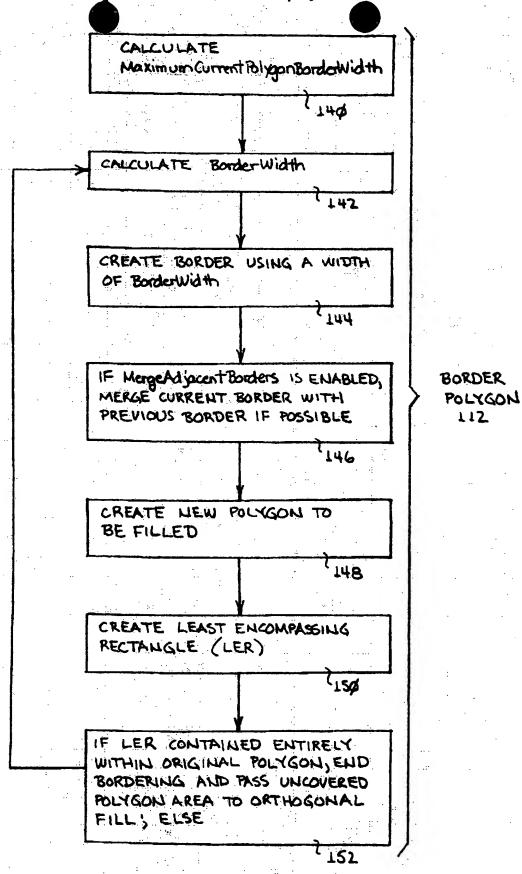


FIG. 14

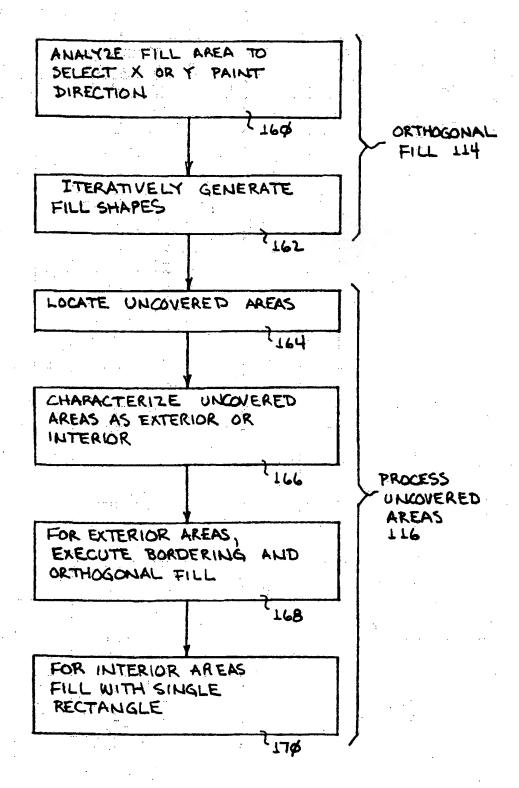


FIG. 15

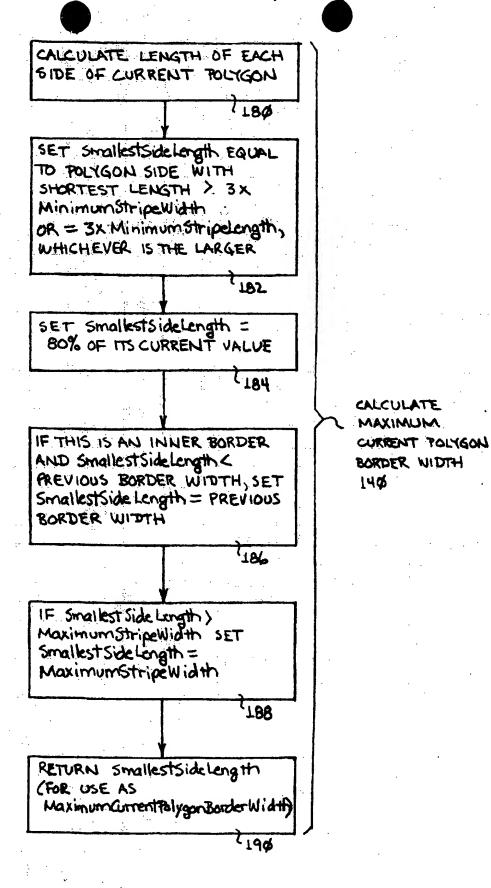


FIG. 16

INITIALIZE Border Width TO MaximumGurrentTolygonBorder Width ROUND Border Width TO VALUE EVELLY DIVISIBLE BY 1000 OR 100 242 1F BorderWidth > MaximumStripeWidth SET BorderWidth = MaximumShipeWidth CALCULATE BORDER WIDTH 204 142 STARTING WITH SHRINK VALUE = Border Width ITERATIVELY SHRINK/EXPAND POLYGON WHILE DECREMENTING Border-Width IF POLYGON SHRINKS TO NOTHING, RETURN Border Width = 0; 247 IF NEW POLYGON COVERS ORIGINAL OTHERWISE, RETURN POLYGON, RETURN Border Width = BorderWidth = CurrentShrink Value Minimum StripeWidth 208 209

F16. 17



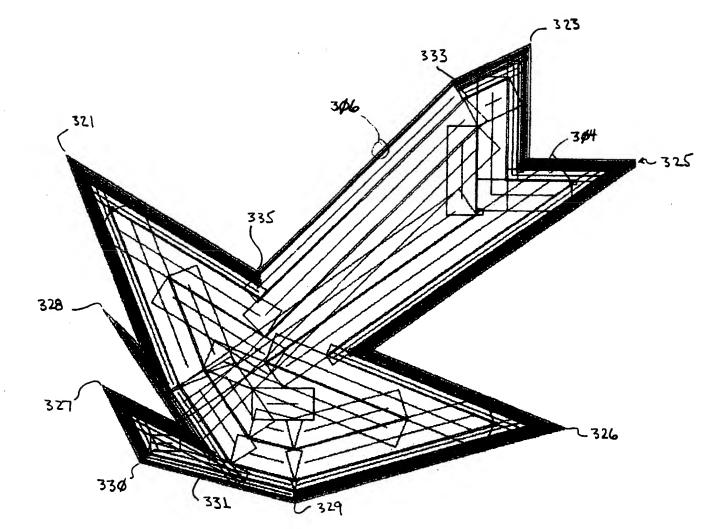
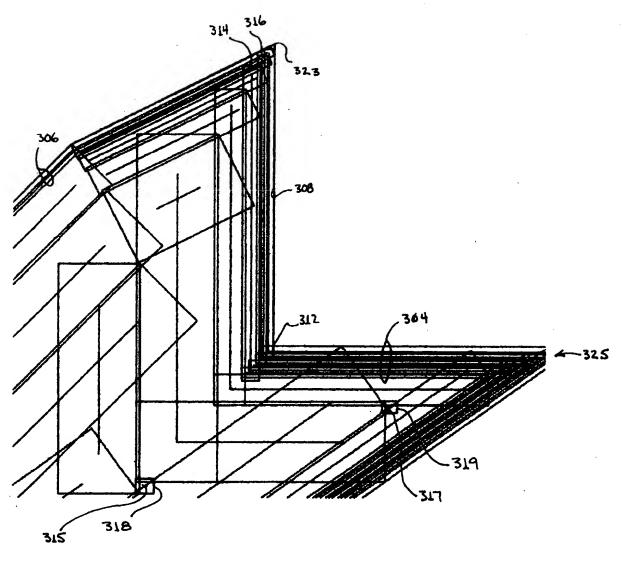
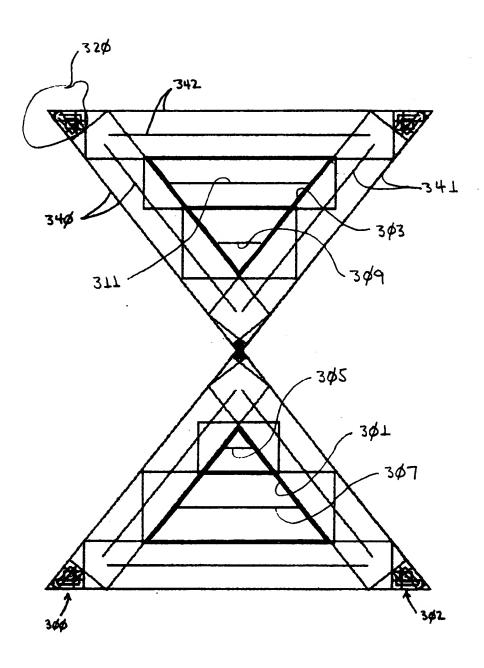


FIG. 18



F16.19



F16. 20

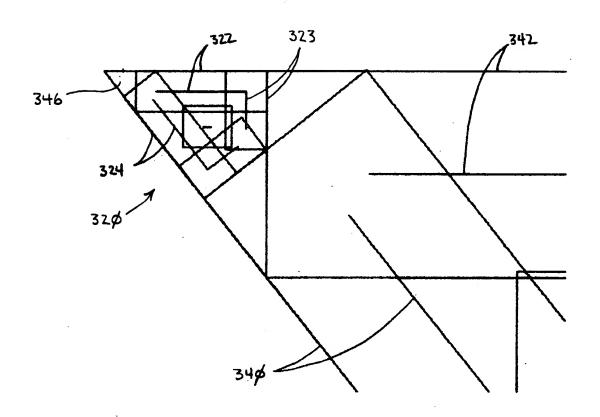


FIG. 21

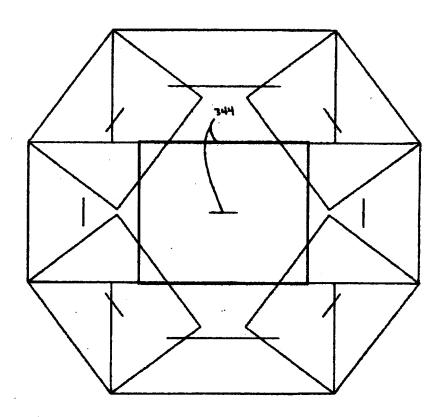
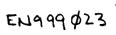
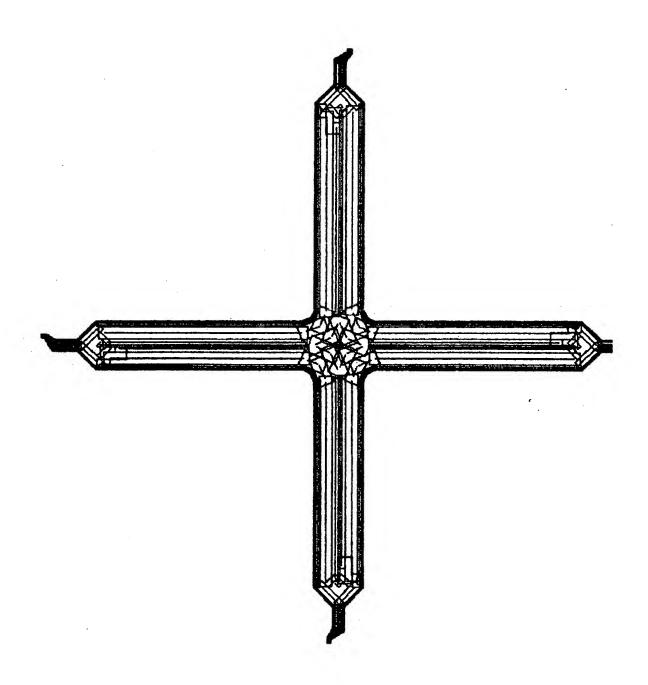


FIG. 22







F1G. 23

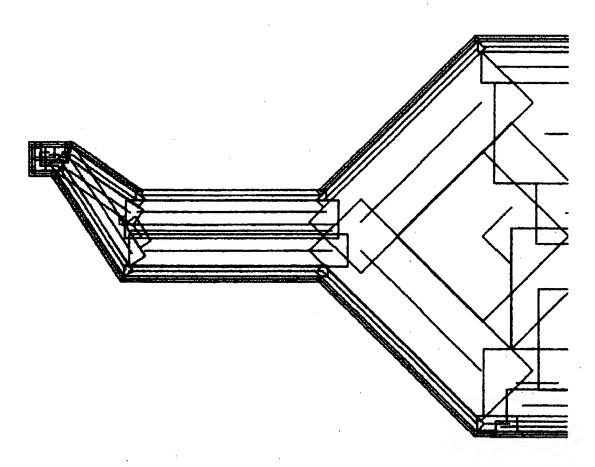


FIG. 24